

Board of Commissioners of Cook County

Legislation Details

File #:	17-0345 Version :	1	Name:	Levi, Ray & Shoup Inc. Springfield, Illinois
Туре:	Contract Amendment (Technology)		Status:	Approved
File created:	11/23/2016		In control:	Board of Commissioners
On agenda:	12/14/2016		Final action:	12/14/2016
Title:	PROPOSED CONTRACT AMENDMENT (TECHNOLOGY)			
	Department(s): Office of the Clerk of the Circuit			
	Vendor: Levi, Ray & Shoup Inc. Springfield, Illinois			
	Request: Authorization for the Chief Procurement Officer to renew and increase contract			
	Good(s) or Service(s): Software License, Maintenance and Technical Support			
	Current Contract Period: 7/1/2015 - 6/30/2016			
	Proposed Contract Extension Period: 1/1/2017 - 12/31/2018			
	Total Current Contract Amount Authority: \$66,350.00			
	Original Approval (Board or Procurement): 6/29/2012, \$48,043.00, 7/1/2012 - 6/30/2015 with two (2) one-year renewal options			
	Previous Board Increase(s) or Extension(s): N/A			
	Previous Chief Procurement Officer Increase(s) or Extension(s): 7/27/2015, \$18,307.00, 7/1/2015 - 6/30/2016			
	This Increase Requested: \$19,589.00			
	Potential Fiscal Impact: FY 2017 \$19,589.00			
	Accounts: 528-441			
	Contract Number(s): 12-90-090			
	Concurrences: The vendor has met the Minority-and Women-owned Business Enterprise Ordinance via full MWBE waiver.			
	The Chief Procurement Officer concurs.			
	The Bureau of Technology concurs			
	Summary: This increase and the second of two (2), one (1) year renewal option will allow the Clerk of the Circuit Court to continue to receive software license, maintenance and technical support for the existing proprietary software product for VMCF Web access.			

This is a Sole Source Contract Procurement pursuant to Section 34-139 of the Cook County Procurement Code...end

File #: 17-0345, Version: 1 Sponsors: (Inactive) DOROTHY BROWN, Clerk of the Circuit Court Indexes: **Code sections:** Attachments: Date Action By Action Result Ver. 12/14/2016 1 Board of Commissioners Pass approve